## **City of Palm Coast**



## Meeting Agenda

## Planning & Land Development Regulation Board Workshop

	Chairman Michael Beebe	
	Vice Chair James Jones	
	Board Member Robert Cuff	
	Board Member Glenn Davis	
	Board Member Sybil Dodson-Lucas	
	Board Member Christopher Dolney	
	Board Member Ray Henderson	
	School Board Representative Chuck Nies	
Wednesday, June 29, 2016	5:30 PM	City Hall Community Wing

Public comment will be allowed consistent with Senate Bill 50, codified at the laws of Florida, 2013 – 227, creating Section 286.0114, Fla. Stat. (with an effective date of October 1, 2013). The public will be given a reasonable opportunity to be heard on a proposition before the City's Planning & Land Development Regulation Board, subject to the exceptions provided in §286.0114(3), Fla. Stat.

The City of Palm Coast is not responsible for any mechanical failure of recording equipment.

>If you wish to obtain more information regarding City agendas, please contact the City Clerk's Office at 386-986-3713.

>In accordance with the Americans with Disabilities Act, persons needing assistance to participate in any of these proceedings should contact the City Clerk at 386-986-3713 at least 48 hours prior to the meeting.

>All pagers and cell phones are to remain OFF while the Planning and Land Development Regulation Board is in session.

- A. Call to Order.
- B. Roll Call

Order of Business for Public Hearings (PLDRB may make inquiries at any stage):

Open Hearing

Staff Presentation

Applicant Presentation (if applicable)

PLDRB Questions of Applicant or City Staff (if applicable)

Public Comments/Presentations

Rebuttal by Applicant or City Staff (if applicable)

Close Hearing

PLDRB Discussion

PLDRB Action

 
 1
 16-243
 PRESENTATION ON CHAPTER 11 - TREE PROTECTION, LANDSCAPING, BUFFERS AND IRRIGATION OF THE UNIFIED LAND DEVELOPMENT CODE

Attachments: proposed-clean-version-6-14-16

proposed-draft-with-changes-shown-and-notes-6-14-16

TableComparingLandscapingStds (6-24-16)

C. Board Discussion and Staff Issues

Adjournment